

# THE CORNFIELDS



**Ukraine, 7 July 1943:**

West of Ponyri, the newly deployed 9<sup>th</sup> Panzer Division moved into place to support the 292<sup>nd</sup> Infantry Divisions attacks on the Russian first and second defensive lines. As part of this deployment, *Kampfgruppe Mummert*, including it's 1.Pz.Gren. Rgt. II, were given the task of clearing out the cornfields, adjacent to the Pear Forest (the "Birnenwald"). The cornfields were strongly defended by entrenched Russian forces responsible for harassing and disrupting the Germans attempts to rapidly expand their front lines in this area. Defending the cornfields – the tough 75<sup>th</sup> Guards Rifle Division's 231<sup>st</sup> and 241<sup>st</sup> Rifle Regiments and were determined, as ordered, to not give an inch.

*Scenario design: Don Petros*



**BALANCE:**

**Russian: Eliminate one LMG from German OB**  
**German: Eliminate one MMG in Russian OB**

**VICTORY CONDITIONS:** The Germans win at game end by exiting ≥ 30 CVP off the south edge of Board 90, provided there are no more than 3 Russian squad equivalents remaining on/north of Row H.

Russian Sets up First	1	2	3	4	5	6	7
German Moves First							

**RUSSIAN: Elements of the newly arrived 231<sup>st</sup> and 241<sup>st</sup> Rifle Regiment / 75<sup>th</sup> Guards Rifle Division [ELR: 4]** set up Concealed on/south of Row Q. Units may set up in Foxholes in suitable terrain. Russians may also HIP up to two (2) squad equivalents and any SMC / SW stacked with them. {SAN: 4}.

6x 4-5-8, 2x 6-2-8, 2x 2-2-8, 9-1, 8-0, 2x MMG, 2x LMG, 2x Atr. 8X ?, 2x 45L, 6x TRENCH, 2x WIRE, 18 MINE

**GERMAN: Elements of *Kampfgruppe Mummert* / 9<sup>th</sup> Pz . Division (Pz.Gren.Rgt. 11 and 1./Pz.Pi.Btl.86) [ELR: 4]** set up on/north of Row W, or enter on/after Turn 1 on North edge {SAN: 2}.

5x 4-6-7, 4x 4-6-8, 3x 5-4-8, 9-2, 9-1, 8-1, 8-0, MMG, 3x LMG, DC, Pz.IV(H), Pz III(N), 3x SPW251

**SPECIAL RULES:**

1. EC conditions are Dry with no wind at start.
2. (new) 'Cornfields' – all Grain on board 90 is considered Cornfield terrain. Cornfields are considered Grain (B15) in all respects, with these exceptions: 1) Cornfields are ½ Level LOS *Obstacles* (not Hindrances). Fire Lanes are the only form of FP that can be traced through more than one (1) cornfield hex as per E.1.71.
3. Gullies may 'connect' to OB provided Trenches and infantry units may freely move between such locations using 2 MF. Trenches and Gullies are considered Rally terrain and are treated like Woods/Buildings as per A 10.51 Due to superior German aerial reconnaissance, Russian Entrenchments may not set up HIP.
4. German tanks are equipped with Scheurzen (D 11.2). German 5-4-8's are Assault Engineers (H 1.22). German crews are Elite (C 8.2) and may not Abandon (D 5.4) their vehicles, nor move more than 1 hex from a destroyed vehicle.
5. Russian's may deploy ≤ two squads (A 1.31; A 2.9).
6. No Quarter is in effect for both sides (A 20.3).

**Note: Players may elect to combine this single board scenario into a larger, 2 board scenario by placing board 5 to the west of Board 90 and using the cumulative Victory Conditions of both The Pear Forest and The Cornfields (Germans win by exiting ≥ 44 CVP off south edge of both/either boards and 3 squad equivalents on/north of Row H on both boards) . Either side may redistribute OB forces between both boards.**

**AFTERMATH:** The troublesome Russian held cornfields east of the Pear Forest were finally cleared by the determined fighting by Kampfgruppe Mummert – to the relief of their sister Battalion, Kampfgruppe Schmahl which had been continually harassed in their efforts to clear a path south and east towards Ponyri. Working as a team, these crack German battalions were key to keeping the German attack on schedule. At least for the time being.